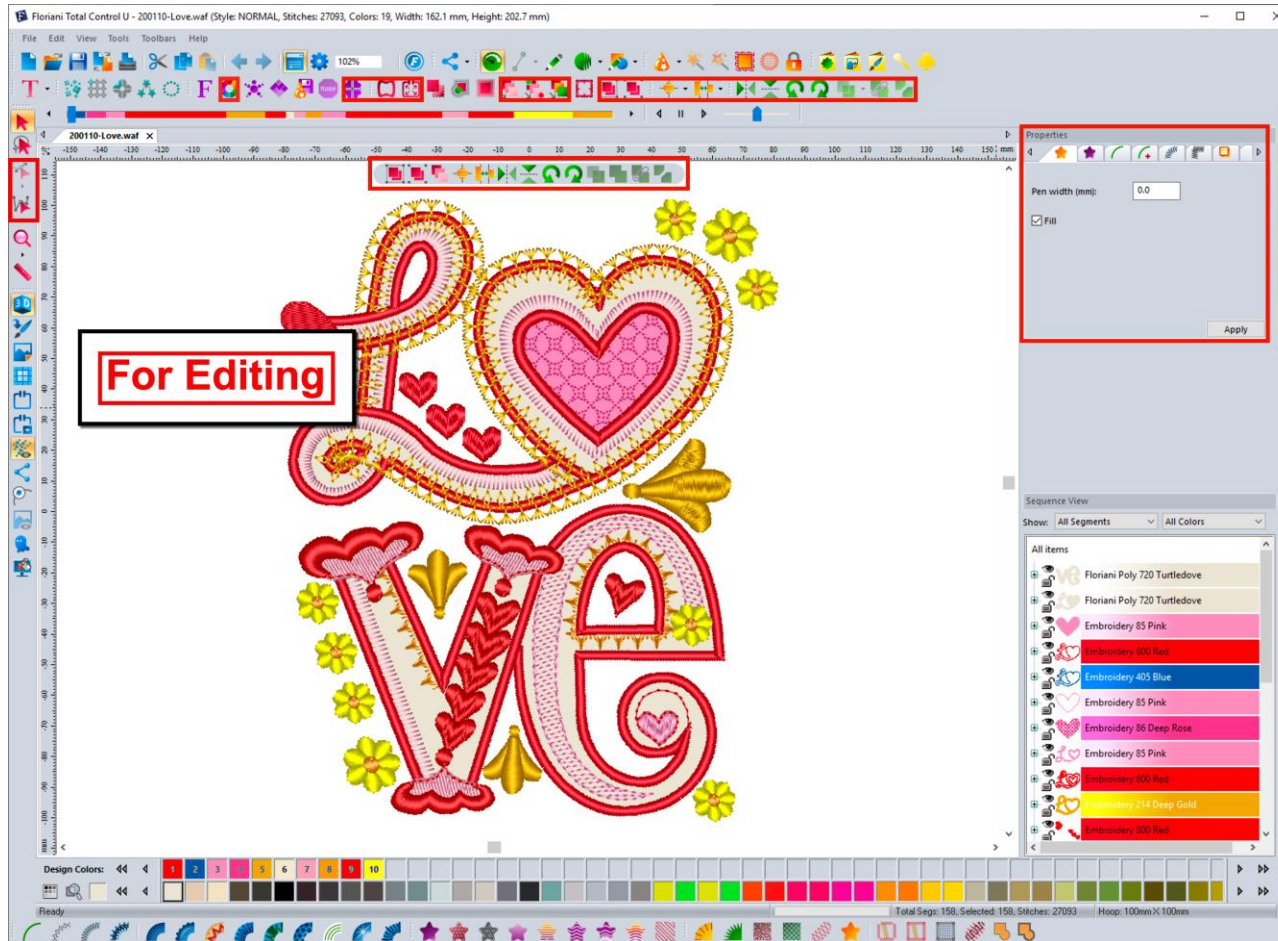# Tools for Editing

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Tools for Editing

- Color Play
- Split Designs
- Distortion Tool
- Fit to Hoop
- Auto Sequence Tool
- Optimize Entry Exit Tool
- Color Sort Tool
- Group Tool
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Color Play: Opens the Color Play dialog, which can be used to lighten or darken all the thread colors in a design in parallel.

Split Wizard: If a design is too large to fit into a hoop, this wizard splits a design into smaller files that will fit the hoop.

Distortion: Displays the Distortion window, which can be used to distort the selection in various ways.

Fit Hoop: Scales the design up to the maximum size of the selected hoop on the design window.

Sequence: Allows you to automatically sequence two or more design objects.

Optimize Entry/Exit: Minimizes the distance between entry and exit points in designs with multiple segments.

Color Sort: Automatically reduces the number of thread changes required within the selected objects by resequencing like colors together.

Group: Combines several segments into a group so that they can be treated as a single unit.

Ungroup: When a set of grouped segments is selected, the Ungroup command will

Center: Centers one or more selected objects proportionally in the design workspace.

Align left: Moves all selected objects except the left-most item selected.

Align Right: Moves all selected objects except the right-most item selected.

Align Bottom: Moves all selected objects except the bottom-most item selected.

Align Top: Moves all selected objects except the top-most item selected.

Vertical Center Align: The selected objects are centered in the selection box. The objects are moved to be centered top-to-bottom with respect to each other, but they are not moved left or right.

Horizontal Center Align: The selected objects are centered in the selection box. The objects are moved so that they are centered left-to-right with respect to each other, but not moved up or down.

Distribute Left: Spaces the objects evenly starting from the left pixel of each object.

Distribute Horizontal Center: Spaces the objects evenly starting from the horizontal center of each object.

Distribute Right: Spaces the objects evenly starting from the right pixel on each object.

Distribute Horizontally: Places the selected objects at an equal distance from each other in a horizontal row.

Distribute Top: Spaces the objects evenly starting from the top pixel on each object.

Distribute Center Vertically: Spaces the objects evenly starting from the vertical center pixel of each object.

Distribute Bottom: Spaces the objects evenly starting from the bottom pixel of each object.

Distribute Vertical: Places the selected design objects at an equal distance from each other in a vertical column.

Flip Horizontal: Flips one or more selected objects horizontally.

Flip Vertical: Flips one or more selected objects vertically.

Rotate Left: Rotates one or more selected objects to the left by 90º increments.

Rotate Right: Rotates one or more selected objects to the right by 90º increments.

Trim: Applies to overlapped segments; will delete the part of a segment that is underneath in the layering.

Weld: Applies to overlapped segments; all selected segments will be united into a single segment.

Intersect: Applies to overlapped segments; removes all but the overlapped parts of the selected segments.

Exclude: Applies to overlapped segments; deletes the portion of each segment that overlaps with another segment.

Divide: Applies to overlapped segments; divides the overlapped segments into separate segments along the lines where they intersect.

Combine: Merges two or more individual artwork segments into a single, continuous artwork segment.

Break Apart: Splits any artwork segments that have been merged using the Combine tool into individual segments again.

Shape: Use to select and edit anchor points to modify outlines.

Slice: Opens the Slice tools fly-out menu, which gives access to the various slice artwork tools. The slice|line is created by drawing a line across the segment, similar to the way the pen tool works.

Add inclinations: Adds inclinations (angle lines).

Add Line: Used to add outlines to existing path segments.

Stitch Select: Manipulates individual stitches.

Lasso (for stitches): Selects a group of stitches by drawing a line to fit around parts of the design.

Properties: Opens the properties pane to display properties of the design - such as fill, underlay, text properties, and so on.

Floating Dynamic Toolbar

Changes According to Selection